Entry Task:

Date: \_\_\_\_1/29/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Find the last commit before the conflict,
2. Download the files,
3. Replace them in the direct.

Date: \_\_\_\_1/30/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Sick Day

Date: \_\_\_\_1/31/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Change the filter to no filter and the compression to none.

Date: \_\_\_\_2/1/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Could use player prefs to delete a number of enemies to determine the difficulty or duplicate levels and name them for easy 1,2,3 and normal to 4,5,6.

Date: \_\_\_\_2/2/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_